



Practical Interventions to Challenging Behavior

Charting the Cs
Conference 2025:
*To Literacy and
Beyond*

April 30, 2025

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Cooperation
Communication
Collaboration

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Work:

- Board Certified Behavior Analyst (BCBA) 9 years @ *Northfield Schools*
- District Autism Coach, *Davenport, Iowa*
- 15+ Years Elem & Secondary Special Education Teacher

Variety of programs & settings:

ASD, NB, DCD, Resource - Setting 1 - 4

Iowa and Colorado



Kelley Foehrkolb, BCBA, continued

Education:

- Bachelor's degree in Special Education & Elementary Ed *University of Northern IA*
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Practical Interventions to Challenging Behaviors

Agenda

- Reviewing the Science of Behavior
- Behavioral Interventions
 - Preventing Behavior from occurring
 - Responding to Challenging Behavior

Reminder

- We all work with students with challenging behavior - some minor and some much more consuming of our day. No matter, our goal is always to reduce challenging behavior and increase appropriate behaviors. Learn some practical and in the moment ways to help prevent the behavior from occurring along with ways to respond when it does occur. These strategies won't solve all your challenges but will go along way for you and your staff with a tool belt of ideas on what you can do!

Reviewing the Science of Behavior

Applied Behavior Analysis (ABA) Review
Functions of Behavior

ABA REVIEW

Applied Behavior Analysis

Applied Behavior Analysis (ABA) is the **study of behavior**.

Applied Behavior Analysis is a scientific approach for discovering environmental variables that reliably influence socially significant behavior and for developing a technology of behavior change that takes practical advantage of those discoveries (Cooper, Heron & Heward, 2008).

ABA changes the environment in order to change the behavior.

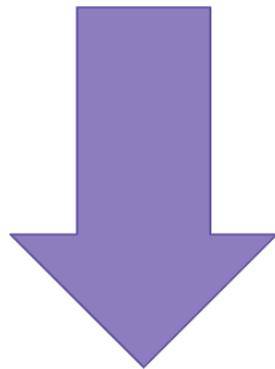
Understanding Behavior

BEHAVIOR is EVERYTHING we do...

- **Challenging** behaviors are those that are dangerous or that interfere with learning and functioning
- **Desirable** behaviors are those we would like to teach and encourage.

Changing Behaviors

**Challenging
Behaviors**



**Desired
Behaviors**

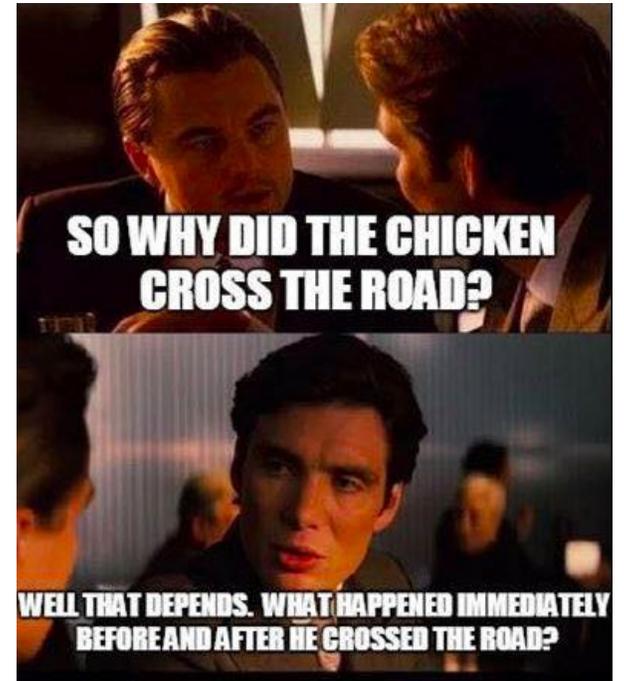
The A-B-Cs of Behavior

A = Antecedent

B = Behavior

C = Consequence

Antecedent → Behavior → Consequence



The A-B-Cs of Behavior, continued

A = Antecedent – What happens just BEFORE the behavior we are focused on

- Focusing on the ANTECEDENT helps prevent the behavior from NEEDING to occur
- Focus on triggers in the environment

Antecedent → Behavior → Consequence

The A-B-Cs of Behavior, continued 2

B = Behavior – What the person DOES.

- Important to know and understand
- Only the person can change their behavior

Antecedent → Behavior → Consequence

The A-B-Cs of Behavior, continued 3

C = Consequence – What happens right AFTER the behavior.

- We determine the likelihood of what behavior will occur in the future
- What do you want to see MORE of?
- Reinforcement!

Antecedent → Behavior → Consequence

Setting Events

Events that happen before the antecedent or trigger for the challenging behavior. It effects the likelihood that a challenge behavior **may or may not occur**

- Influence how we respond to student behavior
- Helps to understand WHY a behavior might be occurring
- “Plan A” or “Plan B” response

Setting Events, continued

Examples:

- TRAMA
- Hungry
- Tired
- Medication
- Coffee...or no coffee
- Sick
- Argument before school / work



FUNCTIONS OF BEHAVIOR

What's the Function???

- WHY is the student engaging in this behavior?
- What are they trying to gain **access** to or **escape** from?
- FOUR Functions of behavior
 - Sensory (Automatic)
 - Escape
 - Attention
 - Tangible



- Need to understand the function of the behavior:
 - In order to know how to help change the behavior
 - To know what replacement behavior to teach
 - To help in create a behavior plan.

FUNCTIONS OF BEHAVIOR, continued

- Obtaining / Access to:
 - Attention (for adult or peers)
 - Tangible (get activity or item)
 - Sensory
- Escaping / Avoiding
 - Demand / Tangible (from difficult task or non-desired activity)
 - Person / Social - adult or peer
 - Sensory

Common Functions of Behavior

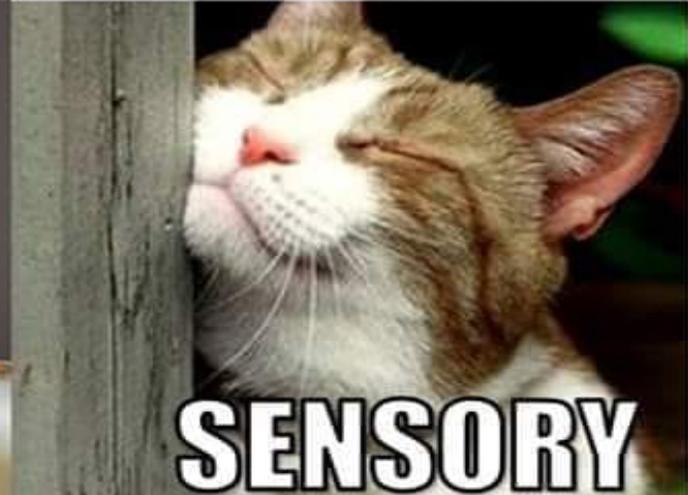
To Obtain/ Get:

- Peer **attention**
- Adult **attention**
- Desired activity
- Desired object/ items
- Sensory stimulation: auditory, tactile, etc.

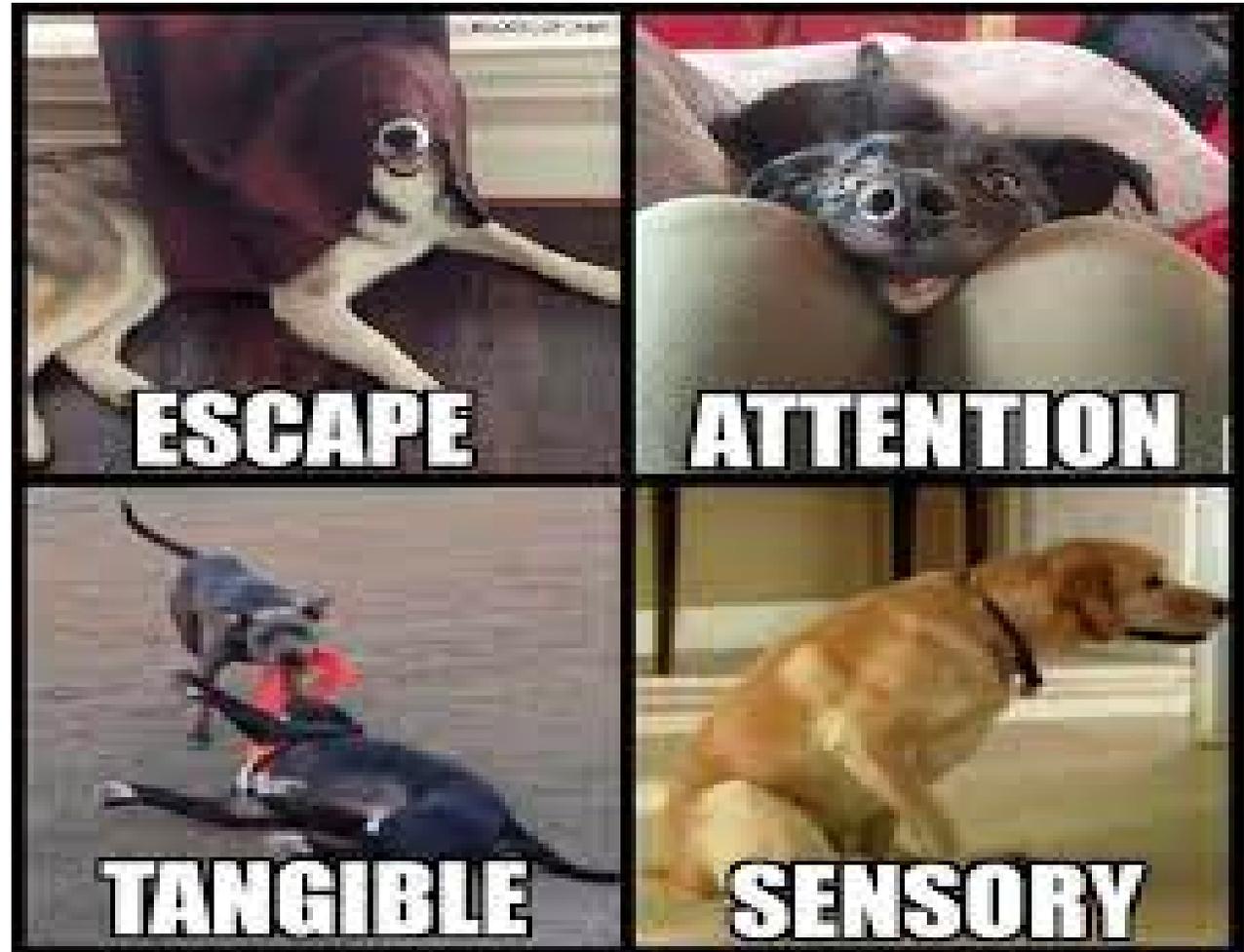
To Avoid/Escape:

- Difficult Task
- Boring Task
- Easy Task
- Physical demand
- Non-preferred activity
- Peer
- Staff
- Reprimands

Function of behavior example 1

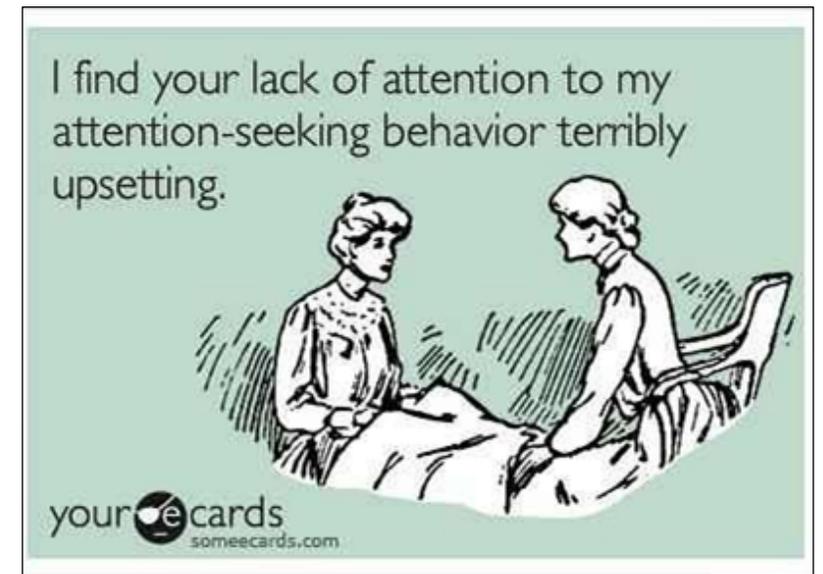


Function of behavior example 2



Attention

- Person engages in this behavior to **obtain attention**.
- Maintained by positive reinforcement.
- Can be maintained by **any** form of attention.
 - Positive
 - Negative
 - Verbal
 - Proximity
 - Eye contact
 - Laughter



Attention, continued

- Sometimes students engage in inappropriate behaviors to obtain attention
- Individuals may be motivated to obtain attention that doesn't seem desirable to most people.
- Why?
 - Can be easier to obtain negative attention
 - Negative responses may be more intense
 - May not have the social skills to differentiate between desirable and undesirable social responses.

Attention Examples

- Student walked in the hall quietly and was given a “thumbs up” by a teacher
- Student told a joke and peers and teachers laughed
- Student ran around the classroom and teacher gave prompt to sit down
- Student blurted out answers in class and was told several times to raise his hand following the blurt
- Student made silly noise and staff rolled their eyes

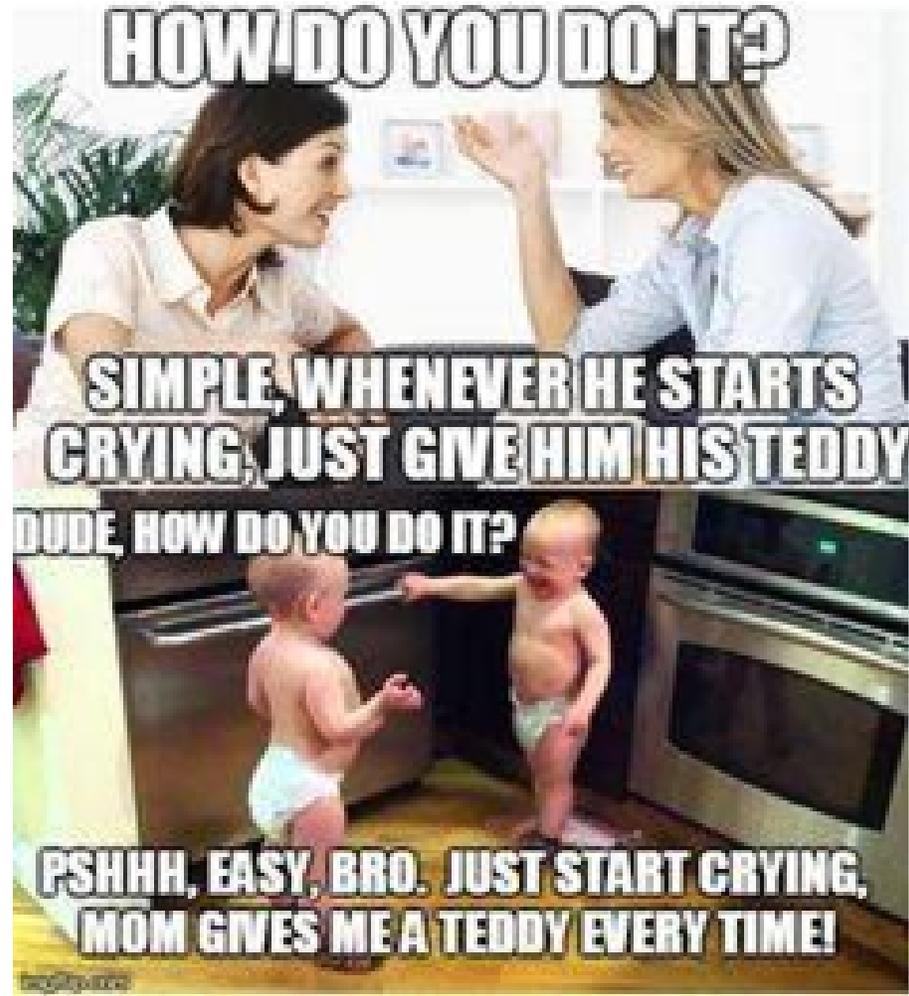
Tangible

- Student engages in this behavior to gain access to items, or activities.
- Maintained by positive reinforcement.
- Not uncommon for parents & teachers to use as a distraction or redirection as a way to stop difficult behavior.
 - Child in grocery store check out aisle
 - Calming props/activities when the child engages in challenging behavior



Tangible Examples

- Student given puzzle to “calm down” during a tantrum
- Teacher gave student a snack to calm student down while crying
- Student refused to hand iPad to teacher so teacher let them use it to avoid further escalation
- Student skipped class to play video games at home



Escape/Avoid

- Person engages in this behavior to escape from an activity or avoid participating in the activity altogether.
- Maintained by negative reinforcement.
- A common function of challenging behavior seen in schools.
- Avoid academic demands
- Avoid social interactions



Escape/Avoid Examples

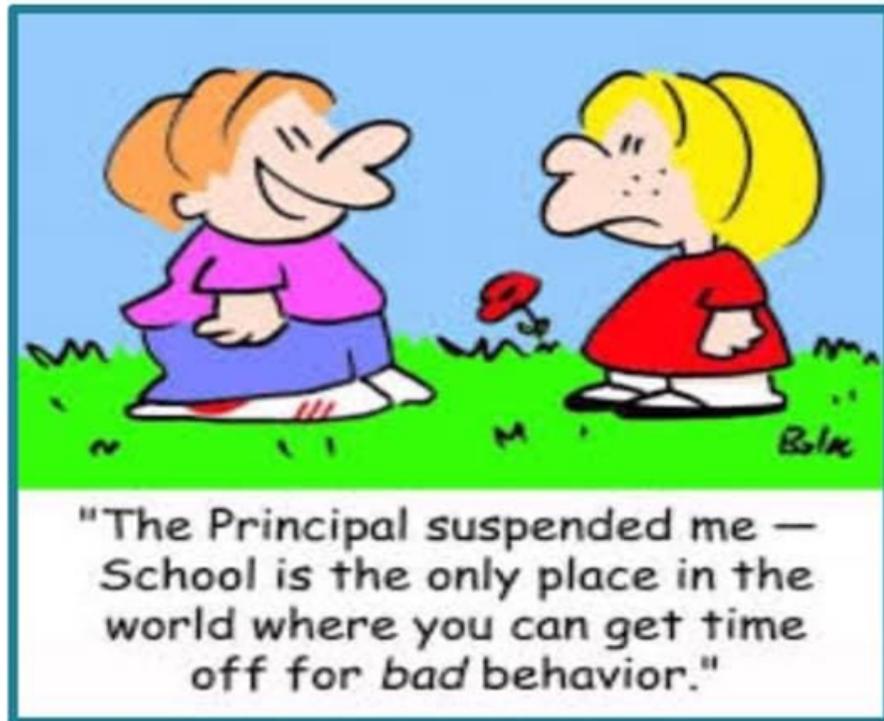
- Ignore phone when a telemarketer calls.
- Cross street to avoid interaction with someone.
- Tell teacher you feel sick when you have a test, sent to nurse.
- Student yells at peer during work and sent to time out.
- Student screams during circle time so the teacher allows him to sit in the reading center instead of disrupting the group.
- Student sitting at desk with head down and hood up, pretending to be asleep



Function of behavior example 3



Function of behavior example 4



50



Automatic Reinforcement

- Person engages in this behavior to produce some sort of internal stimulation.
- The behavior itself is reinforcing
- Automatic reinforcement function is often proposed when no changes in the environment are noted before or after the behavior occurs.
- Often occurs when the individual is alone.
- Maintained by positive or negative reinforcement.



Scratching an itch is an example of automatic reinforcement

Automatic Reinforcement Examples

- Talking to yourself
- Getting a blanket when you're cold
- Watching fingers/ "shadow hands"
- Child is alone and is rocking back and forth or flapping hands in front of face.
- Student running after sitting for an extended period of time
- Feeling other's clothing
- Head hitting

Multiple Functions

- Some behavior may serve dual functions
- Multiple functions in same setting
 - Example: Peer attention and escape from work when yell out during math lesson
- Multiple functions in different settings
 - Escape from math class
 - Obtain art teacher's attention
- It can sometimes be hard to separate functions in a school setting as challenging behaviors often have multiple consequences
 - Example: both pulled out of classroom (escape) and talk to principal (attention)

BEHAVIOR INTERVENTIONS

The behavior of the student is
the most reliable indicator of
how things are going.

-Tyler Fovel, BCBA

Changing How We View Behavior

Behavior is COMMUNICATION

Behavior is purposeful - it has a function

Behavior is learned and is related to the context in which it occurs

Changing How We View Behavior, continued

Behavior is interactive with people and the environment

YOU are part of the environment

“We are 50% of every interaction with a child, so we have a lot of control over that interaction.”

You can only change YOUR behavior

Changing How We View Behavior, continued 2

We must view student's challenging behaviors as a teaching problem in which errors need to be eliminated and **correct responses** need to be taught and **strengthened**

Just like we do when we teach a new concept or lesson...

“If a child doesn’t know how to read, we **teach**

If a child doesn’t know how to swim, we **teach**

If a child doesn’t know how to multiply, we **teach**

If a child doesn’t know how to drive, we **teach**

If a child doesn’t know how to behave, we.....

Punish? Teach?

Why can’t we finish the last sentence as automatically as we do the others?”

-John Herner

Research tells us...

Effective teachers and staff:

- Spend more time responding and praising **expected** behavior than responding to **inappropriate** behavior
- Know that student do NOT learn when presented with aversive consequences
- Understand we DO learn better ways of behaving by being taught directly and receiving consistent feedback on the behaviors that we want to see

How do they do it??

- Being less REACTIVE
- Being more **PROACTIVE**

ANTECEDENT INTERVENTIONS AND MODIFICATIONS

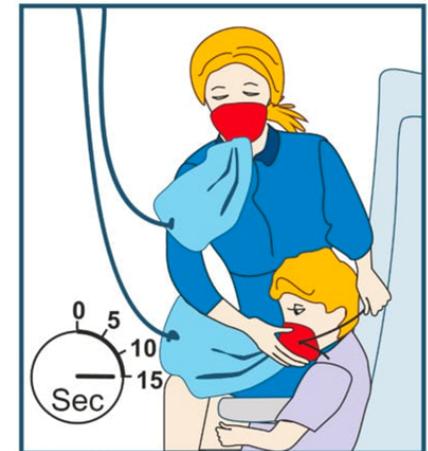
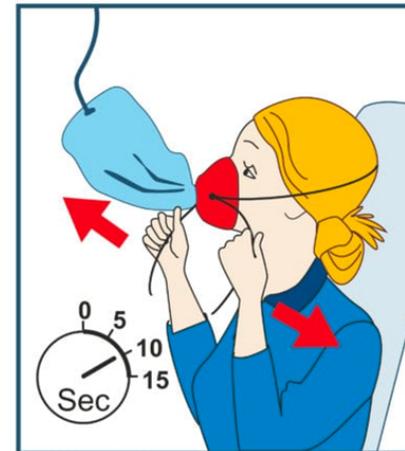
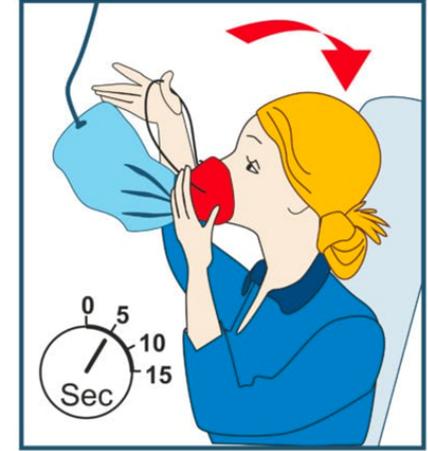
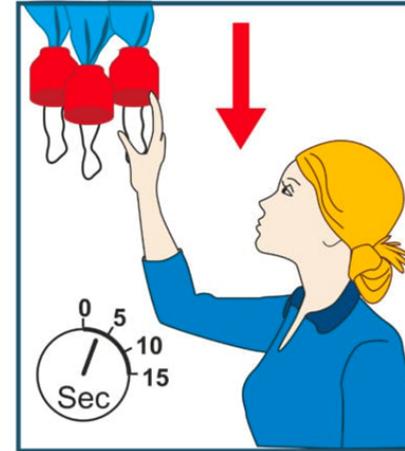
Managing yourself
Instructional Control
Pairing
Antecedent modifications
Extinction Burst

MANAGE YOURSELF FIRST

First steps to managing behavior....

**Manage
yourself
first!**

Put your oxygen mask on first!



Keep yourself calm!



- Don't take it personally!



- Put up your invisible shield.

NON-VERBAL COMMUNICATION!



- **Neutral voice tone and rate**
- How do you want to be talked to when you are upset?
- **Be *aware* of body language**
- If someone can't hear your voice, what does it look like you are saying when they watch you?

DON'T PICK UP THE ROPE!

Don't get in a "tug-o-war" with the student.

What behaviors can you IGNORE?

- Don't sweat the small stuff – “Just right portion”
- Ignore the BEHAVIOR – NOT the student!

If you find you did pick up the rope – just PUT IT DOWN...



Responding to Challenging Behaviors

How you respond when the small behaviors DO occur will determine the future likelihood of those behaviors occurring AGAIN!

How can YOU behave differently so that the STUDENT will behave differently.

INSTRUCTIONAL CONTROL and PAIRING

Instructional Control

- When you have instructional control - you and the student have a positive working relationship where the student **wants** to follow your lead.
- This is an **ongoing** process throughout the relationship with the student.
- **Is the student coming TO you or running AWAY from you?**



Instructional Control, continued

When you don't have instructional control you see:

- Arguing / debating
- Walking away / ignoring
- Staff avoiding giving demands to avoid student response
- Staff rationalizing challenging behaviors

How to get instructional control:

- *PAIRING*
- Be in control of the reinforcement
- Follow through with what you say
- Tell don't ask ("want to do your math?")
- All staff respond consistently
- Be prepared before you giving demands
- Create opportunities to address and teach problem solving
- Show the student how it will benefit them to follow your directions

Pairing - What is it?

- Pairing is the process of combining (i.e. pairing) the learning environment, people, and setting with ALREADY established reinforcers (the items you have already determined to be rewarding)
- Through pairing you want to create an environment in which the student wants to be in and wants to learn (i.e. willing learner)
- Results in YOU becoming reinforcing to the child!
- Want student to see you as the deliverer of “all good things”.

Pairing - why is it important?

- To establish a rapport
- To learn what motivates a student
- To become associated with fun / positive things
- To gain instructional control

WITHOUT PAIRING YOU ARE JUST PUTTING OUT ONE FIRE AFTER ANOTHER WITHOUT ADDRESSING THE UNDERLYING ISSUE.

Motivated students will be paying attention and ready to learn!

Me when I see the pizza delivery driver because he's paired himself as a reinforcer.



@boardcertifiedbadass

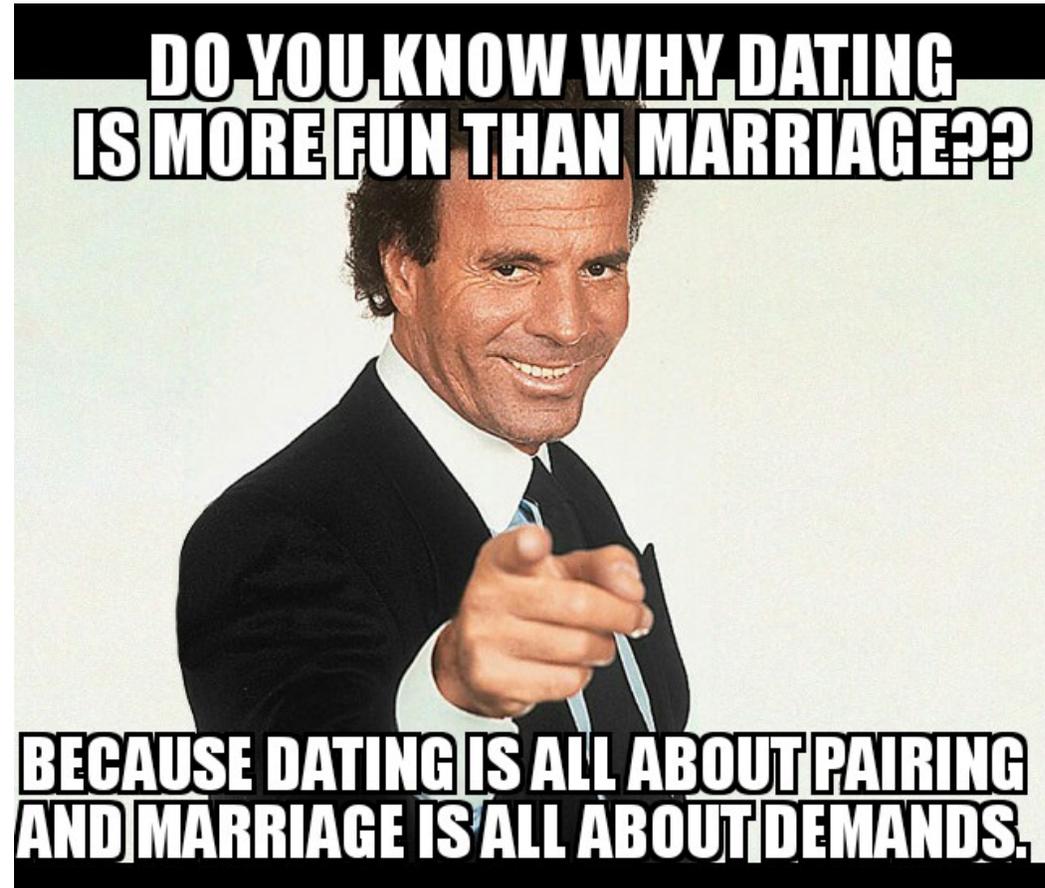
My precious....

When to Pair?

- First meeting a student
- Before an instructional activity
- Each time you re-engage with your student
- Between activities or during breaks
 - We often miss great opportunities to pair by letting students take breaks on their own or have free time without adult interactions
- During preferred activities
- After a tough behavior moment (e.g. students needed to leave room because of a challenging behavior)



Pairing



Antecedent Modifications

Implement Interventions Based on Modification of Antecedents

- What does it mean to modify antecedents as an intervention?
 - These modifications are happening PRIOR to the challenging behavior occurring
 - This is a preventative method to the challenging behavior versus reactive responding to the challenging behavior
 - In order for this intervention to be effective, data on the A-B-C's of behavior is needed with clearly defined antecedents to the behavior

Examples of Antecedent Modifications

There are MANY different types of antecedent modifications. We use them all the time and don't even realize it.

- There are a couple key ones that we will cover today:
- Preventative Prompts
- Non-contingent Reinforcement
- Choices
- Visual supports
- Praise Statements

What I think when I implement antecedent interventions



Preventative Prompts

PREVENTATIVE PROMPTS

Brief reminder of the expectations, just prior to when the behavior should be demonstrated

“Raise your hand when you know the answer.”

“In a calm voice, tell me your concerns.”

“Remember, after I give you an instruction, you will say OK and do it right away.”

“In a minute but not yet.”

When you have taught the skill, then you can use these quick reminders to cue the students to the behavior you want to see before they engage in it.

Non-Contingent Reinforcement (NCR)

Reinforcement that is not delivered based on the occurrence of a behavior, but instead on a fixed-time schedule.

This is considered an antecedent intervention, because the goal of this is to provide the child with reinforcement before he engages in the challenging behavior, therefore making engaging in the challenging behavior to gain reinforcement is less likely.

NCR Examples

- Student engages in disruptive behavior to gain attention from teacher. Intervention: teacher gives student attention on a fixed-schedule throughout the day.
- Student leaves classroom and runs in hallways. Intervention: movement breaks are scheduled at specific times throughout the day.
- Student engages in challenging behavior of going through teacher's cupboards to gain access to a snack. Snack breaks are provided throughout the day.

Non-contingent reinforcement meme



Offering Choices

Offering choices to a student is an excellent and very easy way to modify the antecedent so that they engage in the behavior you want to see instead of the behavior you don't want to see.

Best part - YOU get to pick the choices - gives you control over the options but gives the student a sense of control of what is happening to them and be a part of the decision making.

Remember: Keep options limited and only offer options you can deliver

Choices examples

Mastering the Art of Offering Controlled Choices

WHY is it important to give children the power to make choices? → Choices allow children to partake in the decision-making process. → Thus increasing engagement and decreasing problem behavior.

Choice Types:

- This OR That?** (Y-shaped fork icon)
- How to do it?** (Purple arrow icon)
- How many?** (Yellow hash icon)
- Who will help?** (Red stick figures icon)
- What color?** (Blue hand pointing icon)

KEY: The KEY is to offer a limited menu of choices, all of which you are ok with.

AVOID: Giving choices that are not available. Giving an empty threat like canceling a major holiday.

What does this sound like?

- Would you like to wear your shoes or boots today?
- Would you like to walk to the car fast or slow?
- Would you like 2 or 3 cookies for dessert?
- Would you like mom or dad to read you a book?
- Would you like to wear your red or blue shirt today?

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CHOICES TO GIVE

- Working for X or Y
- This task or that task
- How to Complete the task
- Who to Work With
- The order of the tasks
- Funny Things to wear or use
- How to Get Somewhere

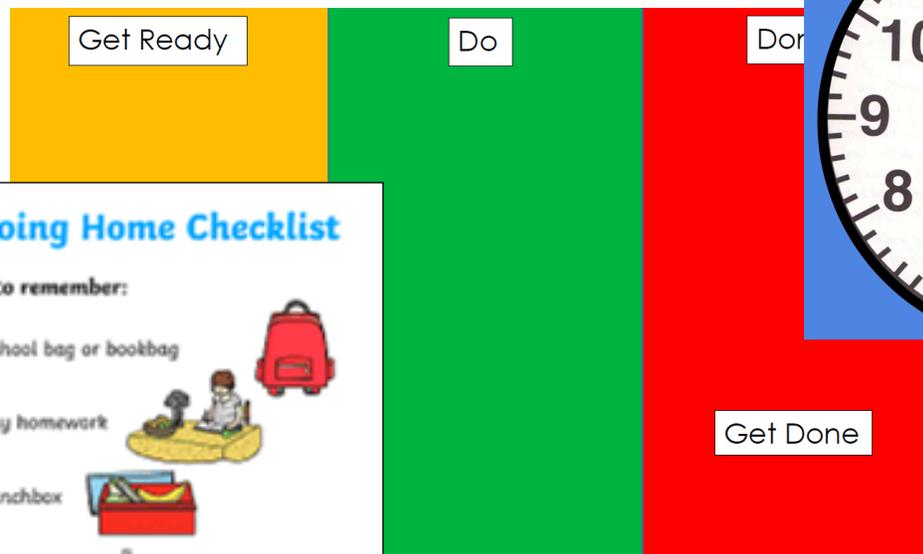
Visual Supports

- Visual supports do not necessarily mean a visual (Boardmaker or picture) schedule. It means anything that provides a cue visually to a student for how to engage in the appropriate behavior.
- Examples:
 - Timer
 - Classroom schedule
 - Checklist
 - Post it note with next step
 - Calendar
- Make sure they are age appropriate!

Think about your day --
how many visual
prompts do you use
and not even realize it?

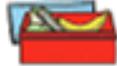
Visual Supports Example

Where are we going today?					
Day 1	Day 2	Day 3	Day 4	Day 5	Day 6
Music	PE	STEM	Media	Art	Computer Lab
					



Going Home Checklist

I need to remember:

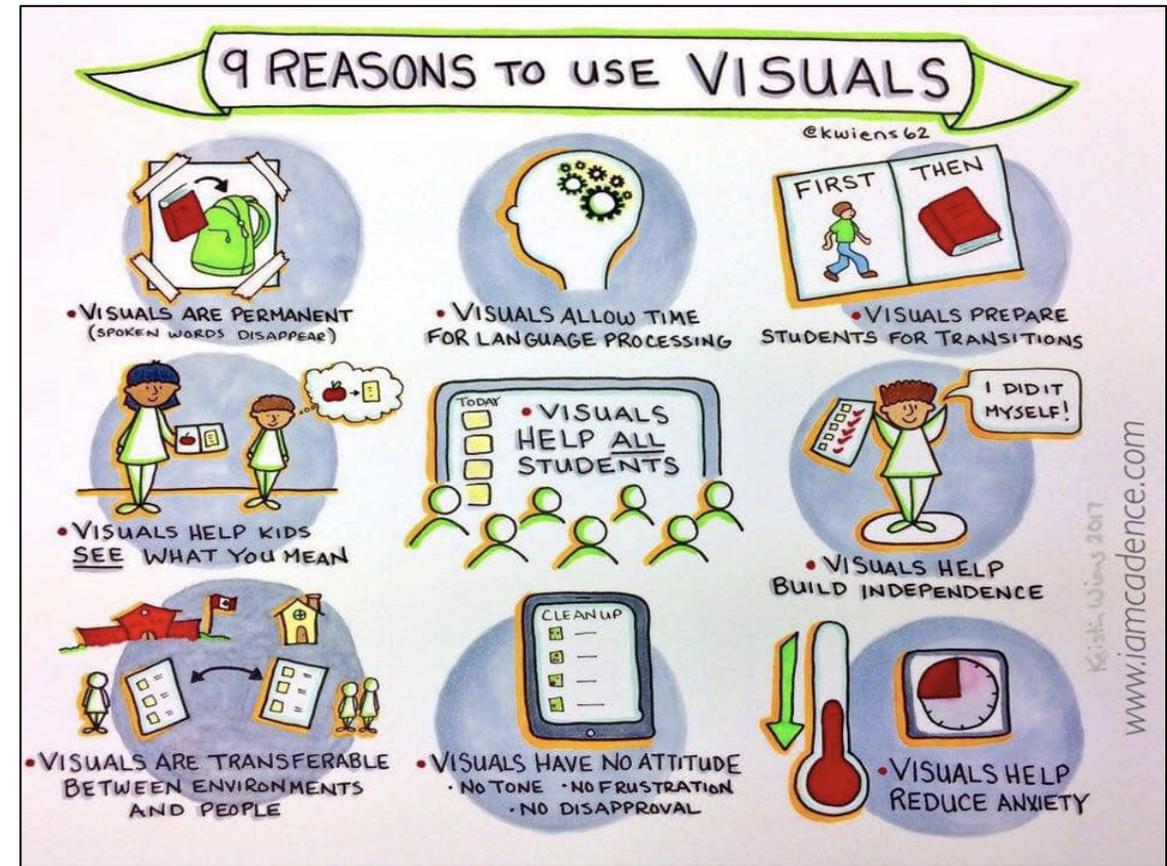
- school bag or bookbag 
- my homework 
- lunchbox 
- water bottle 
- reading book/library books 
- P.E. kit 
- Any letters to take home? 

I Need a Break!

Passes for Students

Reasons to use Visual Supports

1. Permanent
2. Allow for processing
3. Prepare for transitions
4. Help SEE what you mean
5. Help ALL students
6. Build independence
7. Transferable
8. No non-verbal language
9. Reduce Anxiety



Modification of Antecedents

- More examples of interventions using modification of antecedents:
 - Scheduled breaks
 - Visual schedules
 - Work modification
 - Pre-teaching
 - Simplified instructions
 - Prompts
 - Warnings of upcoming changes in routine
 - Offer choices
 - Tests read aloud to student
 - Change seats
 - Keep student and specific peers separate
 - Scheduled snacks

Modification of Antecedents, continued

A few things to consider:

- Make sure to keep reinforcing appropriate alternative behaviors!
- What data collection will be used to show if the antecedent modification is effective?
- This will take time to produce the desired change in behavior, so allow for this time
- When will you determine it is time to fade back on these modifications?

CONSEQUENCE INTERVENTIONS

EVERYONE will use whichever behavior works most **effectively** and **efficiently** for them to attain their desired outcomes.

We ALL engage in this EVERYDAY in ALL ENVIRONMENTS!

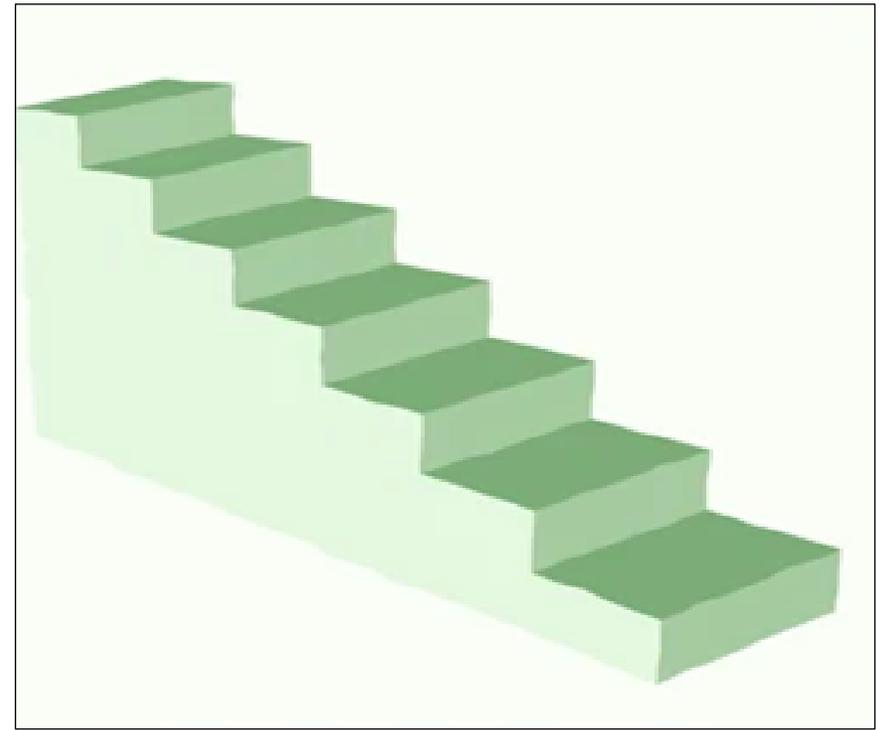
Even if you do everything perfectly, we can't avoid some challenging behaviors or situation.



But what can we do to
MINIMIZE the
challenging behaviors???

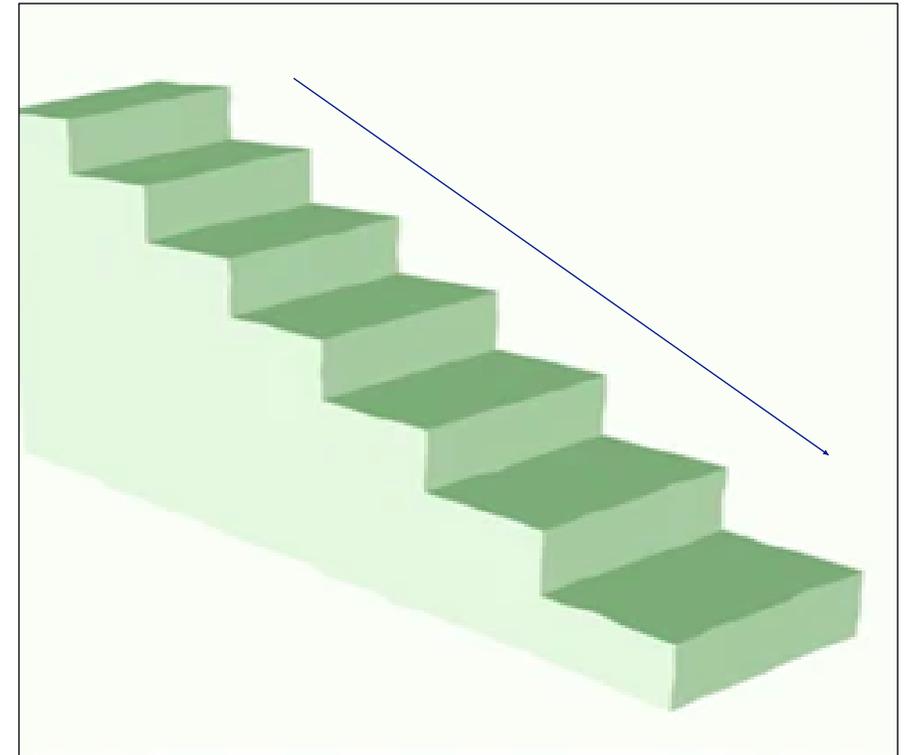
Managing the escalation of challenging behavior

- Think about a student's behavior as if they are on a flight of stairs.
- Each step is an increase in the level/intensity of their challenging behavior.



Managing the escalation of challenging behavior, continued

- **OUR job...**
We need to focus on helping the student to come back down and get off the steps.
- Help the student to not need to go up higher on the steps...to keep at a lower intensity.



Responding to Students

- *Provide Help*
 - Set limits effectively
 - Use good corrective strategies
- *Distract and Reset*
 - Incompatible Behaviors
 - Behavior Momentum
- *Give them Time*

PROVIDING HELP

Providing Help, continued

The student may be using their challenging behavior to let you know they have a want or need.

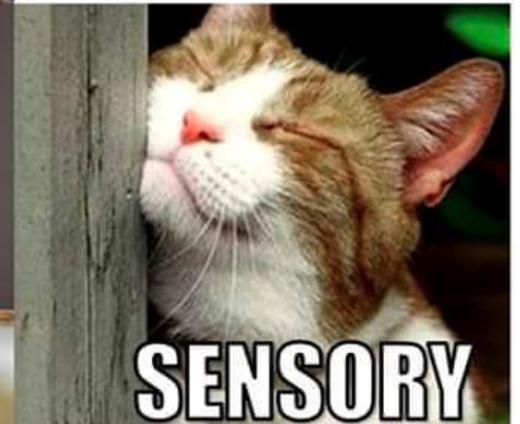
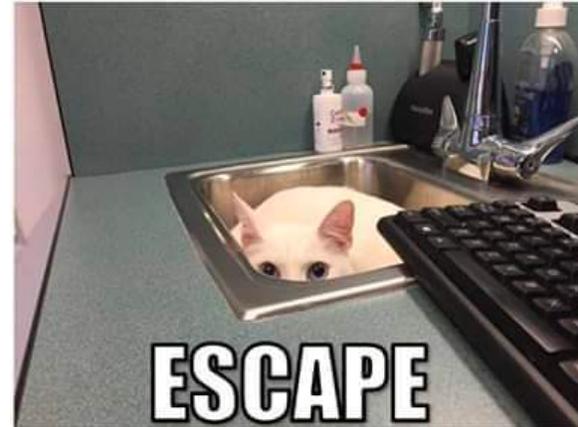
How can you help meet their need?

How can you solve the problem?

Do this for LOWER level behaviors... For higher level behaviors, move on from offering help – “if the help was going to help, it would have already helped”

Providing Help, continued 2

- What is the FUNCTION of the student's behavior?
- S - Sensory
- E - Escape
- A - Attention
- T - Tangible



Providing Help, continued 3

- If you know what the function of the behavior is, you can help them fill that need, but in a more appropriate way.
- **Escape** - Do they need a break?
- **Attention** - Can you work with them instead of alone?
- **Tangible** - Can you give them the words to better request what they need?
- **Sensory** - Movement or calming activity?

LIMIT SETTING

Limit Setting - Things to keep in mind...

- Setting a limit is not the same as issuing an ultimatum.
- The purpose of limits is to teach, not to punish.
- Offering choices and stating the circumstance around those choices.



Make it
SIMPLE & CLEAR



Keep it
REASONABLE



Leave it
ENFORCEABLE

1

INTERRUPT & REDIRECT PATTERN

Example:

(Interrupt) "John, you
are shouting at me."

(Redirect) "Please speak
quietly."

2

WHEN AND THEN PATTERN

Example:

"John, when you have
tidied your room, then we
can go to the movies."

3

IF AND THEN PATTERN

Example:

"John, **if** you make your
bed, **then** we can go to the
movies. **If** you don't, **then**
you will be unable to go."

DISTRACT AND RESET

Distract and Reset, continued

- ***DON'T just tell a student to “stop” or “calm down”!***
- Tell them what they could **DO** instead.
 - “Take a deep breath”
 - “Look at me”
 - “Put this over there”
 - “Turn off the light”
 - “Sit down”

**USE LESS
WORDS**

Distract and Reset, continued 2

Change the topic or focus

- Bring up something that is not related to the directions, expectations, behavior, etc.

Get them to SAY or DO something different!

- Think of high interest areas for the student.
 - “Did you go to the game last night?”
 - What’s the best thing you watched on You tube lately?”
 - “What is your favorite color?”
 - “Did you see that” (pointing out the window)

Change Staff! Let someone else be the distraction!

Incompatible Behaviors

- Ask them to do something that they can't do the challenging behavior at the same time.
 - “Give me five”
 - “Put this over there”
 - “Walk like a penguin”
 - “Carry this”
 - “Take a deep breath”
 - “Don't run, walk”

**TELL -
Don't Ask!**

Behavior Momentum

Behavior momentum is like getting the ball rolling down the hill.

- You have to get it started and push it until it can keep going on it's own...help them get started on responding to directions appropriately then increase the expectation as they are able to do it better and better.

Start with something simple - that you know they **can** do.

Start simple

Keep going and build up

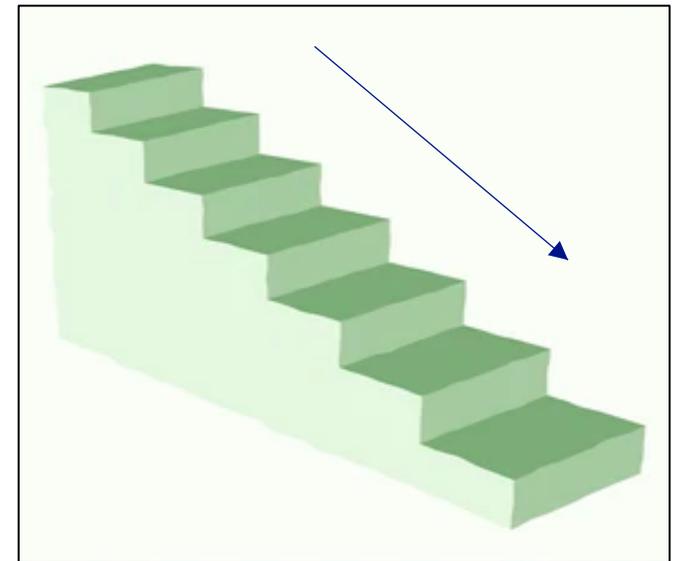


GIVE THEM TIME!

Give them TIME! Continued

Give them time to come down ONE STEP – calmer not calm!

- Helps avoid power struggles
- Helps to keep you from, unintentionally, making the situation worse
- They just need to show one small step towards less intense behaviors



Give them TIME! Continued W. A. I. T

- Do not walk away - be ready to engage when they/you are ready
- Stay close but giving them space
- Always be watching and monitoring
- Watch your non-verbal language
- NO TALKING

W.A.I.T.
(give them time...)
Why Am I Talking?

Give them TIME! Continued

Other reasons to give them time...

- They said to “Leave me alone” or “Get Away”
- You know they just need some space
- Anything else you try is making things worse
- You are avoiding the power struggles
- YOU need time

Consequence-based interventions

As a reminder, a **consequence** is anything that **happens** after the behavior occurs. This consequence can either increase or decrease the likelihood of that behavior happening again in the future.

Always go back to the
FUNCTION OF THE BEHAVIOR!

Sensory

Escape

Attention

Tangible

Replacement Behavior

- When you know the function of the behavior - you can teach the student a replacement behavior that is appropriate for the environment AND serves the same function as the inappropriate behavior.
- Teach these skills while building up the skills and strategies needed to behavior appropriately without the accommodations or additional support.



Replacement Behavior, continued

Ideally, meets these three conditions:

- Achieve the same result
- Be as efficient
- Within the students ability

Consider what skills are underdeveloped that have not been learned or mastered. When these skills are missing, more supports may be needed.

Examples of Replacement Behavior

Examples:

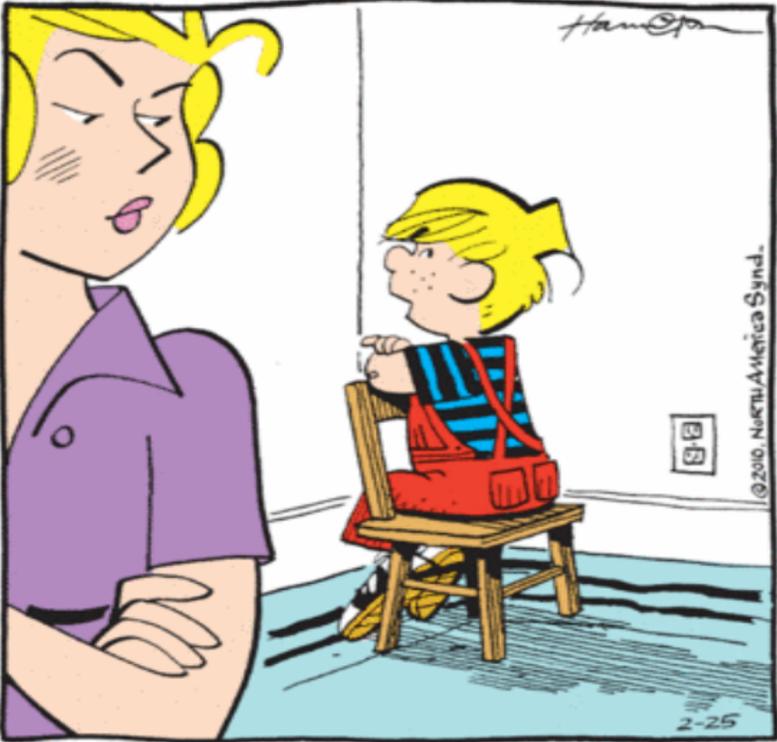
- Tapping on desk, making lots of noise to get a break= prompt them to ask for a break and reinforce with request granted
- Disrespectfully refusing to read = teach option to say “I pass” first
- Student has difficulty transitioning from preferred activity to non-preferred activity. Teach student an in-between transition strategy and prompt compliance.

Replacement behavior example

BROOM HILDA RUSSELL MYERS



Replacement behavior example 2



"WOULDN'T IT BE EASIER JUST TO TELL ME
WHAT I CAN DO?"

Behavior Momentum and Premack Principles

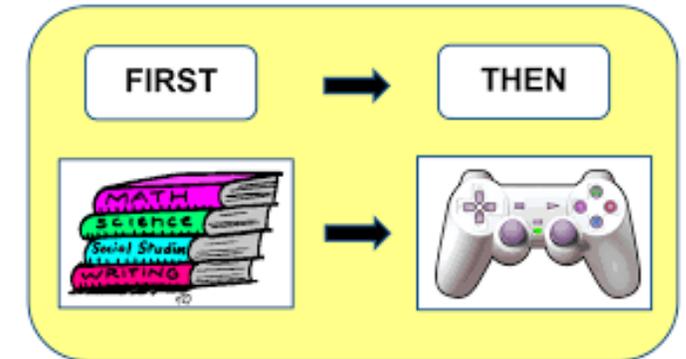
Premack Principle

Person will perform the less desirable activity to get access to the more desirable activity

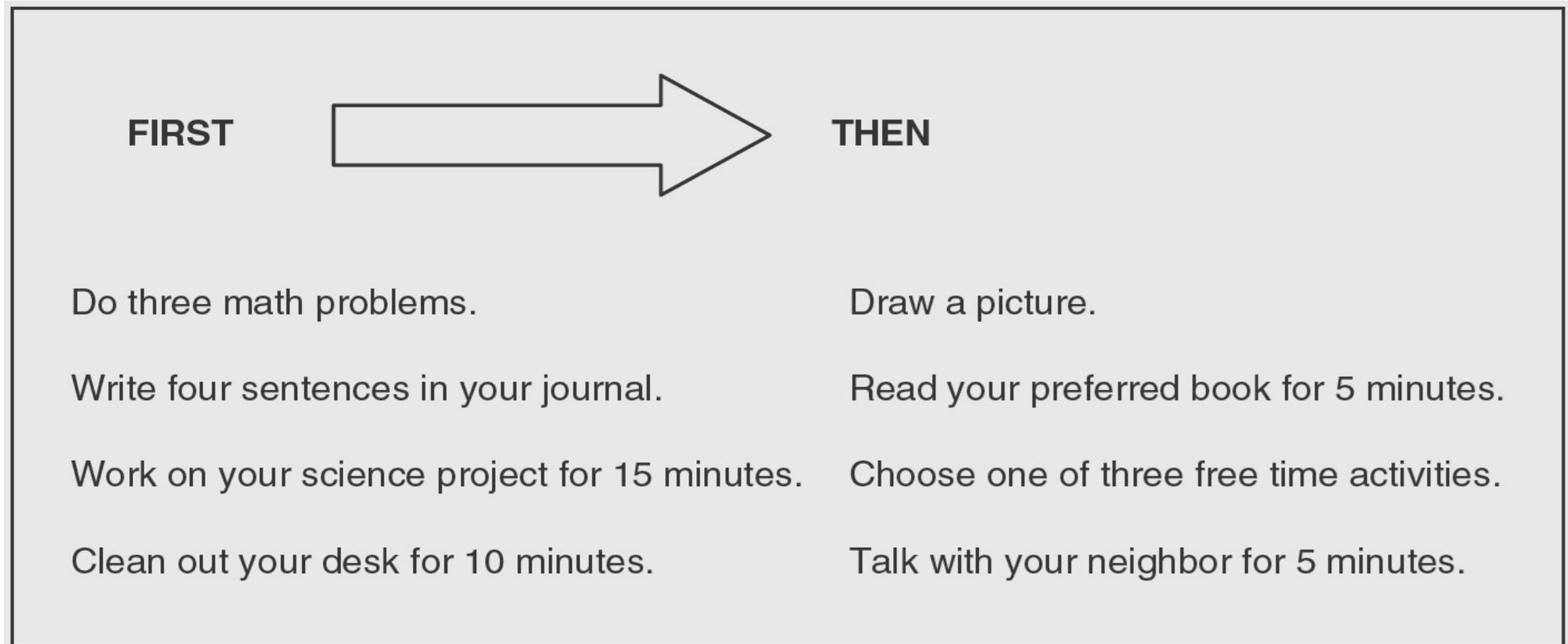
FIRST / THEN!

“Grandma’s Rule”

“You have to eat all your vegetables to have some chocolate cake!”



Premack Principle, continued



Premack Principle Examples

- “We can read a story together if you read two pages first.”
- “You can take a 10 minute break if you finish 5 math problems by yourself”.
- “First you clean up, then we’re going to the park!”
- “You can watch a youtube video if you eat all your lunch today.”
- “Who wants free time? (child raises hand) Okay, hurry and put your supplies away so we can have free time!”

Premack Principle, continued 2

Things to remember:

- Explain what the reinforcer is first
- Be consistent on delivery of reinforcement AFTER completion of task
- Make sure the task is reasonable and reachable
- State the demand THEN the reinforcement
- Focus on the positive of getting desired item instead of the threat of losing it
- Rx has to actually be reinforcing
- Best practice is the rx matches the demand or skill

High Probability Requests

High Probability Requests or Behavior Momentum

Behavioral momentum interventions are designed to build a student's "momentum" for following directions.

You start with demands that you know they CAN and WILL follow.

The goal of behavioral momentum is to create a "momentum of success".

Behavioral Momentum

- Just like a boulder rolling down a steep hill will gain speed and momentum, so does a behavior the more we engage it (appropriate or inappropriate).
- This momentum will keep the student “rolling down the hill” in the direction we want, so that he or she is more likely to continue following subsequent instructions, even ones that are difficult or disliked.



Key things to remember...

Reinforce!

As the student completes each easy request, be sure to deliver praise or other types of reinforcement to the student. This is the key! The student should enjoy what happens after he or she correctly follows your instruction. This will build “momentum” for the student in doing what you ask him or her to do. Then, deliver the difficult request. Again, be sure to provide reinforcement to the student if she or he completes the instruction appropriately.

Key things to remember...Cont.

Vary the requests!

It is important to vary the presentation of the high-p requests. Do not deliver the exact same sequence of high-p requests each time. If the high-p request sequence is the same each time, the sequence becomes a cue for the student that a low-p request is imminent.

Considerations...

- They should be brief & simple to complete
- They should be able to be delivered in the context or setting in which the difficult request is typically presented
- The easy requests need to be things that are in the students repertoire
 - If the student is not capable of completing the difficult task, this intervention will **not** work
- A crucial component is that the student receives reinforcement after they successfully complete each easy request prior to receiving the next request

Considerations... continued

- They are not meant to be “fired” at the student in rapid succession.
 - The student may find this even more aversive than the difficult instruction itself.
 - But, too much of delay between the easy requests loses the momentum.
- You may want to deliver the instructions quietly or discreetly so that it does not attract embarrassing attention
- If the student is not capable of completing the difficult task, this intervention will **not** work

Fading Procedure

This intervention is not intended to be a permanent method of increasing compliance. As the student experiences success with this intervention, it is important to take steps to “fade”, or decrease, its use. When fading the intervention:

Try not to fade out this intervention too quickly. Once the student is experiencing success, try subtracting one of the easy instructions for the next several times. Assuming the student is still experiencing success responding to the difficult instruction, continue to subtract easy requests until you are able to give the problem instruction without incidence.

Fading Procedure continued

Continue to provide reinforcement to the student for following the difficult instruction. You might also slightly decrease (but not eliminate) the reinforcement you provide for following the easy instructions, and focus your reinforcement on student compliance for the difficult instructions.

Planned Ignoring and Extinction Burst

Planned Ignoring

Planned Ignoring, continued

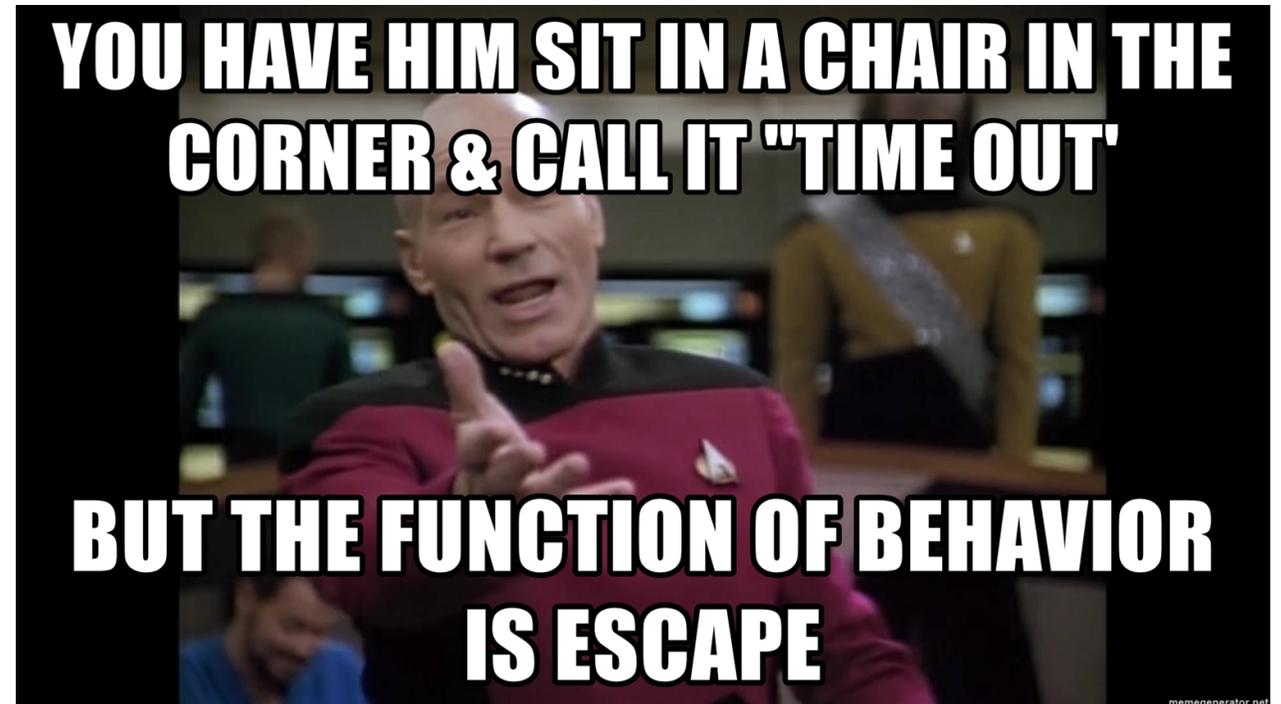
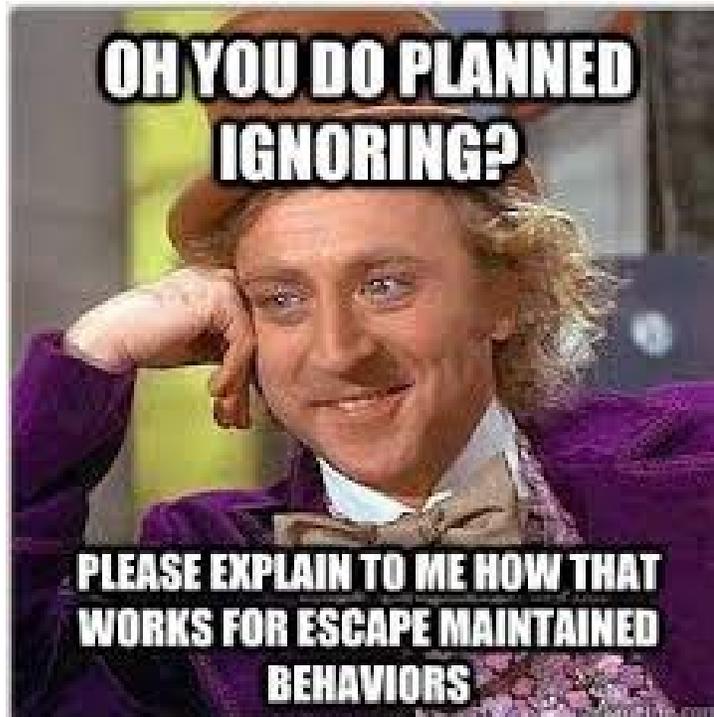
**IGNORE THE
behavior**

**NOT THE
child**

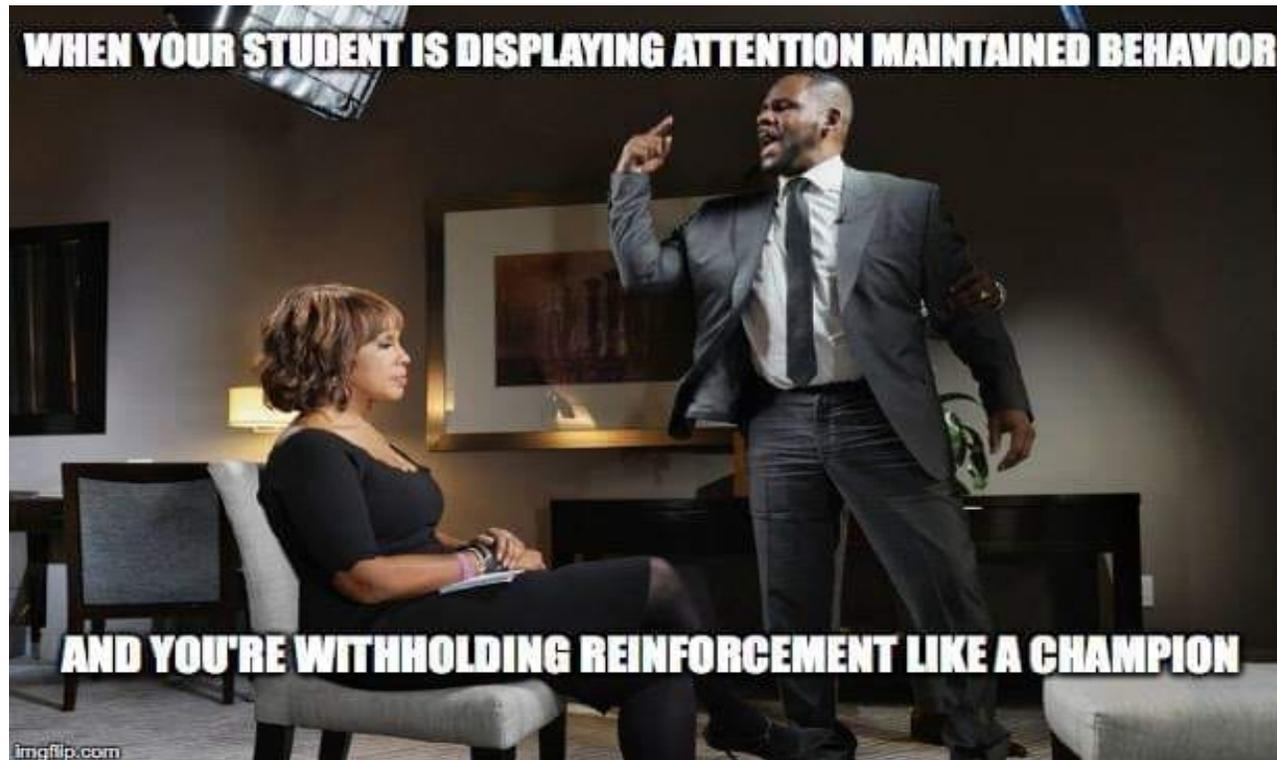
BEHAVIOR TIP



Why behavior function is important with planned ignoring...



Withholding Reinforcement example

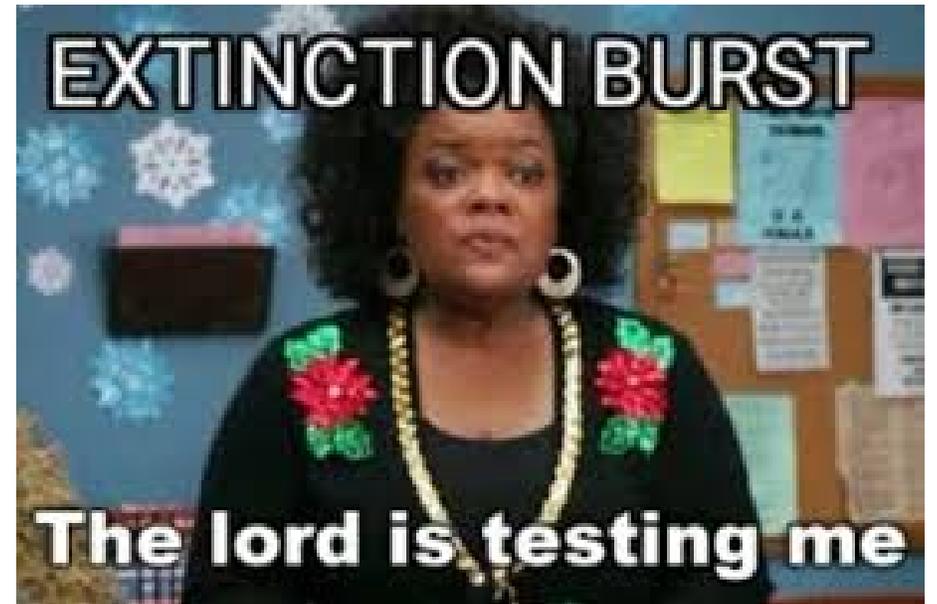


Things to Consider with Planned Ignoring

1. Do you have control over the reinforcer maintaining the behavior?
 - a. This can be hard to do in a school setting and needs to be discussed with the team
 - b. Are there ways to control the environment to make control of the reinforcer possible?
 - i. Example: smaller, controlled, one-on-one setting for brief time through beginning of extinction procedure
2. **ALWAYS** teach a **replacement behavior**
 - a. Function-based replacement behavior
3. Prepare for the Extinction Burst

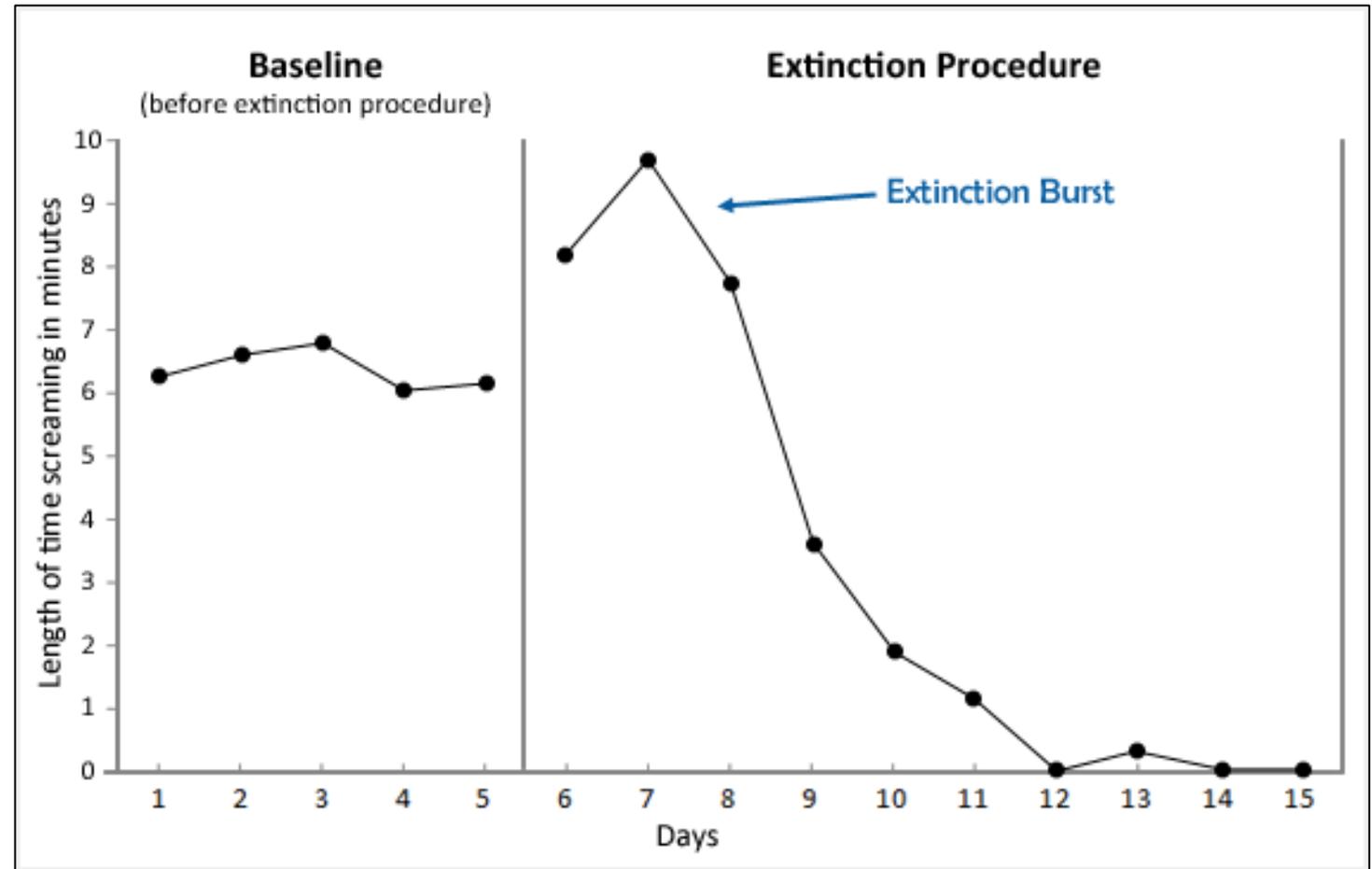
Extinction Burst

- An **extinction burst** is an initial increase in frequency and/or intensity of the behavior when the reinforcement of that behavior is removed.
- This is common
 - Expect it
 - Plan for it
 - You can get through it!



Extinction Burst, continued

- Example of data of a behavior that was put on extinction



Charting *the* s

Thank you!

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